

BRUCE SPIKE

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animation demo reel
brucespike.com

I'm a character animator with fifteen+ years of production experience filling several capacities. I'm excited to transition from the high-paced advertising industry to opportunities in narrative projects and interactive experiences with strong design.

EXPERIENCE

10/2016 - Present

Armstrong White - Birmingham, MI

12/2015 - 5/2016

2003 - 2014

- Animator for component explosions, assembly demos and cameras
- Senior Nuke Compositor for the automotive advertising industry
- Projects include commercials, auto show animations, and web virtual tours & configurators

May-Sep 2016

Mar-Sep 2015

EA Sports, Electronic Arts - Tiburon - Maitland, FL

- Contract character animator for *NBA LIVE 16, 18*
- Enhanced/corrected motion capture data with MotionBuilder; keyframed all hand poses
- Animated athletic signature moves, presentation (cinematics) and gameplay
- Assembled and edited new performances using MotionBuilder Story

Jan-Mar 2014

Arconyx Animation Studios - Culver City, CA

- Character animator for the short film *THE LITTLE PAINTER*

1998 - 2003

H.B. Stubbs Co. - Warren, MI

- Motion graphics and retouching artist for nation-wide exhibits and events
- Produced large-scale graphics for skinning trailers, busses and auto show exhibits

EDUCATION

2011

Animals & Creatures – Animation Mentor

- Master Classes for creating professional-grade creature animation
- Mentors: Nick Bruno and Brian Mendenhall

2010

Animation Mentor

- Diploma in Advanced Studies of Character Animation.
- Mentors: Sean Sexton, Nicole Herr, Greg Kyle, Dave Vallone, Steve Cady and Boola Robello

1995

Michigan State University

- B.A., Telecommunication, Digital Media & Fine Arts emphasis, with honors

1993

Walt Disney World College Program

- Nationally selected to participate in business seminars designed to teach management and communication philosophies of The Walt Disney Company

SOFTWARE

Maya, MotionBuilder, Shotgun production tracking, Nuke, Shake, After Effects, Photoshop, Illustrator, Audition, Encore, FlipBook, SketchBook Pro, DVD Studio Pro, Final Cut, Terminal UNIX commands and expressions scripting.

COMMUNITY & AWARDS

Mentor and Judge for 2014 FJORG!—32 hr. animation competition—ACMSIGGRAPH, College of New Jersey
Two-time nominee for Animation Mentor's 2011 Student Choice Awards
Southeast Michigan ACM SIGGRAPH Professional Chapter Member
Lead Technical Director of Annual Animation Festival, 2003-2007
Iron Artist featured in Adobe's Creative Suite Presentation, 2004
National Association of Photoshop Professionals, Guru Award (runner-up), 2001